

MAKER SUMMIT 2019

APRIL 5&6

W HOUSING & FOOD SERVICES
UNIVERSITY of WASHINGTON
Division of Student Life

Project Submission Instructions

Review these instructions before you submit your project. To get started, here are a few tips:

- Each entry requires a detailed description of your project. Take a few minutes to write and edit your description before you go online to submit your project.
- Upload attachments where requested.
- Only one project can be entered in each category. If you want to submit more than one project, complete a separate form for each category.
- You can submit the same project in say, the Art/Painting category, as well as this year's theme category. Read more about this year's theme below.
- Carefully review the entry criteria for each category. If your project doesn't meet the criteria, it will not be accepted.
- When you are ready to submit, please go to the [submission form](#).

Groups and Team Projects

If you are a member of a group submitting a team project, you will need to list the first and last name, email address and phone number for each member.

As the person submitting the proposal, you are the primary contact for your team. Information related to project acceptance or rejection, event details, and final results will be sent to you, with the expectation that you share the information with your team.

Participant Type

We accept entries from UW students (graduate and undergraduate), UW College of Engineering Admitted Students, UW staff, faculty and Seattle-area community members. Please select the option that best describes you.

Project Title

Your project title should be **200 characters or less**. This will appear next to your project at the showcase. Ensure that it is specific to your project.

Project Description

Inform attendees about your project. Describe the intention or purpose of your project in **750 characters or less**. For example: the type of materials or equipment you used, your creative process, the time it took you to make your project, etc. This information will be displayed next to your project.

Project Type

You can enter one project per category (except in the theme category) which can be included on your project category submission. If you wish to submit multiple projects, please fill out the form for each project. Be sure to carefully review all entry criteria, to be sure your project fits that category. If it doesn't, your project will not be accepted.

Project Categories

ART: DRAWING & PAINTING

Artists hold a valuable place in our communities. Artists are creators of culture as well as problem-solvers. We invite you to share your creative endeavors with the UW maker community! Your work can be in any media (paint, pencil, charcoal) and can be made using any technique or combination of techniques.

ART: FABRIC ART

Is your passion crochet, embroidery, needle felting, knitting, lace, needlework, or quilting? Have you been sewing, designing costumes or weaving? All techniques, materials and designs are welcome!

ART: CERAMICS & GLASS

Working with clay can be making pieces by hand or throwing pieces on a pottery wheel. Do you express yourself through glass fusing? Clay and glass artists are invited to share their work.

DIGITAL ART: PHOTOGRAPHY

Photography is the art of observation, what you capture is a moment in time. Share your vision of the world—the UW campus, Seattle, or somewhere halfway across the planet. Submissions must be 100% yours, we do not accept collage images. All photography entries are required to be pre-printed and delivered to Area 01 by Thursday, April 4, at noon. We request no entries smaller than 8 x 10 in. Please do not frame your photographs.

DIGITAL ART: GRAPHIC DESIGN & ILLUSTRATION

Graphic design can be visually powerful, intellectually elegant and timeless. Illustrations tell a story. Posters, logos, typography, brochures and illustrations—any work created using programs such as Adobe Photoshop, Illustrator and/or InDesign, or Gimp. All graphic design and illustration entries must be pre-printed and delivered to Area 01 by Thursday, April 4, at noon. No entries smaller than 8 x 10 in. Please do not frame your work.

DIGITAL ART: 3D, LASER CUT & MILLING, CNC

This category is where art meets machining. Works of art created with 3-D printers, laser cutters, milling or CNC machines and more. Any design or work of art created using rapid prototyping or digital modeling and fabrication is welcome.

GIZMOS: UNDERGRAD and GRAD

Gadgets, robots, widgets, and gizmos. Whatever you choose to call it, we welcome all electronic gizmos. Flying, driving, running, walking, to name a few examples. Contestants can work as individuals or teams. This category is split between graduate and undergraduates.

FILM: SHORT FILM

Calling all producers and directors! We would love to showcase your film. Films can be any genre. Comedy, horror story, or a short documentary, we want to see it! All films are limited to four minutes in length. We reserve the right to reject any film that is inappropriate or does not meet the quality standard of our event after our review. We require all films to be uploaded to YouTube by the deadline stated in the project entry form.

FILM: MUSIC VIDEO

Short videos that integrate song and imagery, music videos are your chance to showcase your videography! Music videos may be any genre, and are limited to four minutes in length. We reserve the right to reject any film that is inappropriate or does not meet the quality standard of our event after our review. We require all music videos to be uploaded to YouTube by the deadline stated in the project entry form.

THEME: COMMUNITY

This year's theme is, *Community*. Works of art or projects that express this theme are encouraged and all Community Theme projects will be displayed.

This theme is purposefully broad and open, we want to see how you interpret the theme and express it through your work. What does community mean to you?

Did you interpret community by making a painting? You can enter your project in the Art:Painting category as well. Entering your Community Theme project in another category is optional. As you work be thinking about your process and ideas. These will be important and interesting information for your project description.

Prizes

AMAZON GIFT CARDS: A gift card will be awarded to the first place UW student winner of each category as well as the first place non-student (community member, UW faculty, UW staff, UW alumni) of each category. Students are eligible to receive a \$500 Amazon gift card if they are selected for first place in their category, and non-students are eligible to receive a \$200 Amazon gift card if they are selected for first place in their category.

DREMEL 3D PRINTER: The first place winners of the Gizmos–Undergrad category and Gizmos–Graduate category are eligible to receive a free Dremel 3D printer! Valued at \$1,900 each, a Dremel 3D printer is sure to take your project ideation to the next level.

**“Make visible what, without you, might
perhaps never have been seen.”**

—ROBERT BRESSON